



## SUPER2 Season 9 - DIVISION FINAL DETAILS

(Updated: 30 January 2018)

### A. ROUND ROBIN PLAYOFF

1. Top 4 teams of each group in the On-line League Ranking will progress to Division Final.
2. All teams that have progression to Division Final will be auto-drawn into groups;
3. All Group Champions from the Online League Ranking will progress straight to SKO. Group Champions do not need to go through Round Robin.
4. In the Round Robin, teams will be ranked by winning points, then by win/lost legs.
5. Round Robin will be played on the Online League System. Top teams of the Round Robin group based on the online league ranking will proceed to SKO Stage.
6. Dress code rules apply to DARTSLIVE Official League Finals. Players who are not in the correct dress code will be given 10 minutes to rectify. Failure to abide to the dress code will result in player not able to play.
7. Minimum spending of \$30 per team is required.
8. 2-way Tie-Breaker will be based on head-to-head win. 3-way Tie-Breaker is based on 1 game of COUNT-UP.

	AA FLIGHT		A FLIGHT		BB FLIGHT		B FLIGHT		CC FLIGHT		C FLIGHT		
Date:	3 <sup>rd</sup> February 2018, Saturday						4 <sup>th</sup> February 2018, Sunday						
Venue:	The Room		Good Cheer 2		Forest 2/ Forest 3		Good Cheer 2		Forest 2/ Forest 3		iDarts Fame		
Start Time:	2.00pm GAME ON												
No. of Teams in RR:	12		24		33		27		36		21		
No. of Groups:	3 groups of 4		6 groups of 4		6 groups of 4 3 groups of 3		6 groups of 4 1 group of 3		9 groups of 4		3 groups of 4, 3 groups of 3		
Wild Cards	0		0		0		0		2		0		
Progression to SKO:	Group Champion auto progress to Single Knock Out (SKO). (RR Group of 3: TOP 1 team progress) (RR Group of 4: TOP 2 teams progress)												
Match Format (Doubles) > 3 games of 3-leg medleys													
	GAME	AA FLIGHT		A FLIGHT		BB FLIGHT		B FLIGHT		CC FLIGHT		C FLIGHT	
	1	701-701-701 (Fz)		501-501-501 (Fz)		501-501-501 (Fz)		501-501-501 (Fz)		501-501-501 (Fz)		501-501-501	
	2	TEAM CRICKET		CRI-CRI-CRI		501-CRI-CH		501-CRI-CH		501-CRI-501		501-CRI-501	
	3	901-CRI-CH		701-CRI-CH		701-CRI-CH		701-CRI-CH		701-CRI-CH		501-CRI-CH	
	Game Credits	32 credits (\$16)		28 credits (\$14)		28 credits (\$14)		28 credits (\$14)		28 credits (\$14)		20 credits (\$10)	
	NO BREAKS IN BETWEEN LEGS *Walkover rule applies for team who is not present to start the next leg												
01 RULE	Open In/ Master Out Freeze: Dbl In/Out; Bull 25/50			Open In / Master Out			Open In / Open Out						
Bust Rule:	NO BUST RULE			0.26 & above									
Handicap:	No Handicap			DARTSLIVE2 Auto-Handicap									



### B. SINGLE KNOCK-OUT FINAL

Teams progressed from Round Robin to Single Knock-Out will be drawn into the Single-Knock-Out bracket.

	AA FLIGHT	A FLIGHT	BB FLIGHT	B FLIGHT	CC FLIGHT	C FLIGHT
Date:	10 <sup>th</sup> February 2018, Saturday			11 <sup>th</sup> February 2018, Sunday		
Start Time:	2pm	1pm	1pm	1pm	1pm	2pm
No. of Teams:	10	20	26	22	32	16
Match Format (Doubles) > 5 single legs	[ 01 ] + [ STANDARD CRICKET / TEAM CRICKET ] + [ FREEZE01 / 01 ]+ [HALF-IT/SURVIVOR/COUNT-UP ] + [ 01 ]					
	GAME	AA FLIGHT	A / BB FLIGHT	B FLIGHT	CC FLIGHT	C FLIGHT
	1	701	701	501	501	501
	2	TEAM CRICKET	STANDARD CRICKET	STANDARD CRICKET	STANDARD CRICKET	STANDARD CRICKET
	3	701 FREEZE	501-FREEZE	501-FREEZE	501-FREEZE	501
	4	HALF-IT (Master Mode)	HALF-IT	HALF-IT	SURVIVOR	COUNT-UP
	5	901	701	701	701	501
	Game Credits	16 credits (\$8)	12 credits (\$6)	12 credits (\$6)	12 credits (\$6)	12 credits (\$6)
	NO BREAKS IN BETWEEN LEGS *Walkover rule applies for team who is not present to start the next leg					
01 RULE	Open In/ Master Out Freeze: Dbl In/Out; Bull 50/50		Open In / Master Out	Open In / Open Out		
Bust Rule:	NO BUST RULE		0.26 & above			
Handicap:	No Handicap		DARTSLIVE2 Auto-Handicap			