

CCC FLIGHT LEAGUE FINAL (Round Robin Playoff)

Venue	Check in	Game on
Forest 3	11AM	12PM

League Information

No. of Teams in RR.
(Group Standing 2nd to 4th)

33

No. of Groups in RR.

9

Progression

Group Champions proceed straight to SKO.
Top 2 of each RR group will progress to SKO.

Ranking System

In Round Robin, Teams will be ranked by Winning Points.
Final ranking will be based on online-league system ranking.

Tie-Breaker

2-way Tie – head-to-head win
3-way Tie – 1 game of COUNT-UP

Finals

7 Sept @ Good Cheer 2
Check in: 11am
Game On: 12pm

Group 1	Group 2	Group 3	Group 4
IKONIC@TOXIC	J Square Alpha	fiveMushrooms	Explosive Leo 沙包 @Future
J Club@Forest2	秘密 ShadowS	Sensations	Griffias
屠龙宝宝@TLBB	Ascentia Espada	九理想 HERTEIT@Forest2	Flying Dutchman 2
Ascendt Sphinx@iDarts	Hurricane@BarOne	BOAces	Intoxic8

Group 5	Group 6	Group 7	Group 8
醉镖门-Drunkards	LegendsLegacy	INUWASHI	VALE 0105 HAPPINESS@Forest2
PACraft	《唐门》TOXIC 5TING	Baystro Darters	Katana Zoro@Wiser
United Reborn@Flair	AnyhowShoot@82	Descendants 天使	Averagers@Juke95
Triplez M	Cranky Guest Cats		

Group 9
United Strawberry Devils@Flair
龍魂 Alibaba
Team Addictions@Forest2

GAME FORMAT (RR & SKO)

Part 1	Game 1	DBLS: 501-501-501 (OI/OO)
Part 2	Game 2	SGLS: 501-CRI-501 (OI/OO)
	Game 3	SGLS: 501-CRI-CH (OI/OO)
Part 3	Game 4	DBLS: HALF-IT x1
Part 4	Game 5	DBLS: 701-CRI-CH (OI/OO)
Game Credits		28 credits (\$14)

**Bust Rule 0.26 and above and DL2 handicap applies