



Registration Link: <a href="https://tinyurl.com/SGSL18">https://tinyurl.com/SGSL18</a>

**REGISTRATION KIT** 





## WHAT'S NEW

REGISTRATION	Online System registration starts on 2 July 2019				
	https://tinyurl.com/SGSL18				
TOP GUNS	Top 3 Highest Ranked Players (by winning points) of each Group qualifies for the respective Division's Tournament to win Division Top Gun Title.				
PLATE FINAL	<ul> <li>Special Final for 5<sup>th</sup> &amp; 6<sup>th</sup> Positions for all Divisions (min 7 teams in a group)</li> </ul>				
IMPROVED MATCH FORMAT	<ul> <li>Min 4 players to play;</li> <li>Shorter League Format;</li> <li>More Challenge;</li> <li>More Accurate Tracking of Rating Changes;</li> <li>Fairer Game Play;</li> <li>More players participation.</li> </ul>				
RE-RATE SYSTEM	To maintain parity & reduce Sandbagging, all Players' Rating will be Re-Rated Periodically throughout the league season. Players play with new rating in the next match following the re-rate.				
	1 <sup>st</sup> Re-Rate 2 <sup>nd</sup> Re-Rate 3 <sup>rd</sup> Re-Rate  - Registration Period				





### **REGISTRATION DETAILS**

League	Status	Time / Date
Dates	Early Bird Close	6pm, Friday 12/07/2019
	Registration Close	6pm, Wednesday 24/07/2019
	Captain's Meeting	8pm Wednesday 14/08/2019
	League Starts	8pm Monday 19/08/2019
	Registration Fee	SGD 160 (Early Bird) SGD 200 (Normal)
	Note: Dates are estimate	d with (+) / (-) 1 week
Division Match Day/Time	S1 S2 DIVISION DIVISION	DIVISION
	Wednesdays, 8pm Tue	sdays, 8pm Mondays, 8pm
Lasaura Osmissi		

**League Contact** 

+65 9777 4778 (League Hotline)

<u>league\_sg@dartslive.com</u> (League Admin)

Participating Criteria	Criteria	S1	<b>S2</b>	S3	S4 DIVISION	<b>S5</b>
	Team limit (Top 3)	40	31	26	23	17
	Max. Player Rating	14.89	11.89	9.89	8.89	6.89
	Min. Player Rating	10.00	7.0	5.0	n.a.	n.a.
	Handicap	No	Yes	Yes	Yes	Yes
	Bust Rule	No	0.26	0.26	0.26	0.26
	Team Size (no. of players)			Min. 5, Max.	8	
<b>Entry Rating</b>						

## **Entry Rating Verification**

- Entry Rating must be same or higher than **preceding** Leagues, Division Final rating, Official Events or Current Card Rating;
- League Management reserves the right to **re-rate** player's rating where deems fit to maintain parity of the SUPER LEAGUE;





#### **PRIZES & AWARDS**

## Online Ranking & Position

#### **Group Champion**

- Only applies to Division with more than 1 Group
- SGD 150.00 + Medals
- Progression directly to Division Final's S.K.O. Stage

#### Group 2<sup>nd</sup> to 4<sup>th</sup> Place

• Progress to Division Round Robin Stage

#### Group 5<sup>th</sup> & 6<sup>th</sup> Place (min 7 teams in a group)

Progress to Division PLATE Final's Round Robin Stage

# Division Final & PLATE Final Winners Guide

#### **CASH**

#### **Division Final**

• Champion to BEST 4;

BEST 8 (Min. 16 teams in Division Final SKO);
 BEST 16 (Min. 32 teams in Division Final SKO);

#### **Plate Final**

• Champion & Runner Up (Min. 4 teams in Plate Final SKO);

• BEST 4 (Min. 8 teams in Plate Final SKO);

#### **TOP GUN**

Champion & Runner Up (Min. 4 teams in TOP GUN Final SKO);

• BEST 4 (Min. 8 teams in TOP GUN Final SKO);

#### **TROPHIES**

- Division Champion to BEST 4;
- TOP GUN Champion

#### **MEDALS**

#### **Division Final**

BEST 8 (Min. 16 teams in Division Final SKO);
 BEST 16 (Min. 32 teams in Division Final SKO

#### **Plate Final**

CHAMPION (Min. 4 teams in Plate Final SKO);
 BEST 4 (Min. 8 teams in Plate Final SKO);





## TOTAL CASH PRIZES AND TROPHIES > SGD40,000.00!

Division FINAL	Champion	Runner Up	BEST 4	BEST 8	BEST 16
S1 DIVISION	SGD 1,400	SGD 700	SGD 450	N/A	N/A
S2 division	SGD 1,300	SGD 650	SGD 400	SGD 200	N/A
S3 DIVISION	SGD 1,200	SGD 600	SGD 350	SGD 180	SGD 120
S4 DIVISION	SGD 1,000	SGD 500	SGD 300	SGD 150	SGD 80
SEDIVISION	SGD 800	SGD 400	SGD 250	N/A	N/A
TOP GUN	SGD 200	SGD 100	SGD 50	N/A	N/A





PLATE FINAL	Champion	Runner Up	BEST 4	BEST 8	BEST 16
S1 DIVISION	SGD 350	SGD 250	SGD 150	N/A	N/A
SZ	SGD 200	SGD 150	SGD 100	N/A	N/A
DIVISION	SGD 180	SGD 120	SGD 80	N/A	N/A
S4 DIVISION	SGD 100	SGD 80	SGD 50	N/A	N/A
S5 DIVISION	SGD 100	SGD 80	SGD 50	N/A	N/A

SPECIAL AWARD PINS						
Award Type	(F	DARTSLIVE Rating Group (Rating based on league end rating)				
	1 - 5.99	6 - 9.99	10 -14.99	15 -18		
HAT TRICK	2	10	23	30		
HIGH TON	1	1	2	3		
<b>TON 80</b>	1	1	1	2		
3 IN A BED	1	2	3	4		
WHITE HORSE	1	1	1	3		
3 IN THE BLACK	1	1	1	1		

Count is applicable to Award Achieved in Double RR Schedule only;





<b>S1</b>	Mat		Format	Remarks
DIVISION	Part 1	(No repeat of playe	er within this part)	
68 Credits Per Team / Match	1	Singles	701-701-701	Open In / Master Out
	2	Singles	701-CRI-701	Open In / Master Out
	3	Doubles	SHOOT OUT X3	
	Part 2	(Repeat of player a	allowed once in this part)	
	4	Doubles	701-CRI-CH	Open In / Master Out
	5	Singles	501-501-501	Dbl In / Out, Bull 25/50
	6	Trios	HALF-IT X 3	Master Mode
	7	Doubles	501-501-501 (FZ)	Open In / Master Out
	Part 3	(No repeat of playe	er within this part)	
	8	Singles	CRI-701-CRI	Open In / Master Out
	9	Trios	701-CRI-CH	Open In / Master Out





	Match	es	Format	Remarks
DIVISION	Part 1	(No repeat of playe	er within this part)	
68 Credits Per Team / Match	1	Singles	501-501-501	Open In / Master Out
	2	Singles	701-701-701	Open In / Master Out
	3	Doubles	501-CRI-501	Open In / Master Out
	Part 2	(Repeat of player a	allowed once in this part)	
	4	Doubles	CRI-701-CRI	Open In / Master Out
	5	Singles	501-501-501	Open In / Master Out
	6	Trios	HALF-IT X3	<b>Master</b> Mode
	7	Doubles	501-501-501 (FZ)	Open In / Master Out
Part 3 (No repeat of player within this part)				
	8	Singles	CRI-501-CRI	Open In / Master Out
	9	Trios	701-CRI-CH	Open In / Master Out





	Matche	es	Format	Remarks
DIVISION	Part 1	(No repeat of playe	er within this part)	
	1	Singles	501-501-501	Open In / Open Out
DIVISION	2	Singles	701-701-701	Open In / Master Out
58 Credits Per Team / Match	3	Doubles	501-CRI-501	Open In / Open Out
	Part 2	(Repeat of player a	allowed once in this part)	
	4	Doubles	CRI-501-CRI	Open In / Master Out
	5	Singles	501-501-501	Open In / Master Out
	6	Trios	Half-IT X 3	Normal Mode
	7	Doubles	301-301-301 (FZ)	Open In / Open Out
	Part 3 (No repeat of player within this part)			
	8	Singles	CRI-501-CRI	Open In / Open Out
	9	Trios	701-CRI-CH	Open In / Open Out





	Matches		Format	Remarks	
DIVISION	Part 1(	No repeat of player	within this part)		
50 Credits Per Team / Match	1	Singles	301-301-301	Open In/Open Out	
To Todiii, indioii	2	Singles	501-501-501	Open In/Open Out	
	3	Doubles	301-CRI-301	Open In/Open Out	
	Part 2 (Repeat of player allowed once in this part)				
	4	Doubles	CRI-501-CRI	Open In/Open Out	
	5	Singles	301-CRI-301	Open In/Open Out	
	6	Trios	HALF-IT X 3	Normal Mode	
	7	Doubles	301-301-301 (FZ)	Open In/Open Out	
	Part 3 (No repeat of player within this part)				
	8	Singles	501-CRI-501	Open In/Open Out	
	9	Trios	701-CRI-CH	Open In / Open Out	





## **REGISTRATION TERMS & CONDITIONS**

Minimum Spending	1.1	As this is a Carlsberg Sponsor League, so it is mandatory for each team min spending per night, limited to purchase of: - a. 1 bucket of 8 bottles Carlsberg at \$60 Nett* b. 1 Tower of Carlsberg at \$60 Nett* *Nett inclusive of GST and Service Charge*
Online League	2.1	Qualifying into League Division FINAL RR Playoff;
Standing	2.2	Based on total legs won <b>PLUS 1 BONUS POINTS</b> for every night's match won.
Division League Final	3.1	Only applicable to Division with more than 1 Group in S1, S2, S3, S4 & S5.
Window Period	4.1	All teams allow up to <u>2 changes</u> (addition and/or replacement) only during the window period, to the maximum no. of players allowed in each Division.
		(Addition and/or Replacement Player Rating must be same or lower than 3 <sup>rd</sup> highest rated player in the team)
Others	5.1	Each Player can register with 1 Division only & use only last SEASON league card to register for new SEASON.
	5.2	Min. 8 teams to form a Division.
	5.3	All players must be a Singaporean, PR, foreigner residing in Singapore. <b>NRIC or FIN no. is mandatory.</b>
	5.4	League Management reserves rights to negate or modify any rule contained herein when it is necessary to protect the parity system of the League.
	5.5	League Management reserves the right to decline the entry of a team(s) and/or player(s) should the entry deemed disruptive to the harmony and/or parity in SUPER LEAGUE.

**DARTSLIVE (S) PTE LTD** 16 Tai Seng Street, **MANAGED BY:** 

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LEAGUE PORTAL: http://league.dartslive.sg/

www.dartslive.com/sg **WEBSITE:**