



Registration Link: <a href="https://tinyurl.com/SGSGP9">https://tinyurl.com/SGSGP9</a>

**REGISTRATION KIT** 



## **REGISTRATION DETAILS**

League Dates	Status	Time / Date	
	Registration Close	6pm, Sunday 20/01/2019	
	League Starts	8pm Monday 11/02/2019	
	Registration Fees	\$150 Per Team	
	Note: Dates are estimated with (+) / (-) 1 week		
League Contact			
	+65 9777 4778 (League Hotline)		
	League_sg@dartslive.com (League Admin	)	

# Participating Criteria

Criteria	Remarks
Team limit (Top 3)	44*
Max. Player Rating	n.a.
Min. Player Rating	10.00
No. of Players Per Team	Min. 3 / Max. 5*
Handicap	No
Bust Rule	No
Min. Teams to Start League	8
Min. Teams to form Groups	12
During Window Period, maximum player	rs per team is limited to 5 and player added

 During Window Period, maximum players per team is limited to 5 and player added must be same or lower than 3<sup>rd</sup> top player rating at the point of submission of Window Period Form.

#### \*SPECIAL EVENT\* PREMIER SINGLES CUP

- Free entry for SG Premier Season 9 Players
- Handicap Applies
- 1-day event

More Information to be released Mid-March'19



# **MATCH FORMAT (Improved)**

	M	latches	Format	Remarks
PSG.	Part 1 (No repeat of player within this part)			
SEASON <b>O</b> 40 Credits	1	Singles	701	Open In / Master Out
Per Team / Match	2	Doubles	TEAM CRICKET	-
	Part 2 (No repeat of player within this part)			
	3	Singles	701-CRI-701	Open In / Master Out
	4	Singles	CRI-701-CRI	Open In / Master Out
	5	Singles	701-CRI-CH	Open In / Master Out
	Part 3	(No repeat of play	er within this part)	
	6	Singles	STANDARD CRICKET	-
	7	Doubles	501 FREEZE	Double In/Out, Bull 25/50
	Part 4	(Each Player allow	v to play <b>max. 2</b> matches in this	part)
	8	Trios	HALF-IT	Grand Master Mode
	9	Doubles	SHOOT-OUT	-
	10	Singles	701	Double In/Out, Bull 25/50
	Part 4	(No repeat of play	er within this part)	
	11	Trios	1101	Open In / Master Out

#### **IMPORTANT NOTES**

- Match 1 & Match 11: Bulls-Up required to determine team to start
- Match 2 to Match 10: Lost Team of previous match goes first



### **PRIZES & AWARDS**

PRIZE & TROPHIES	Position	Cash Prize	Trophies
	GROUP CHAMPION	SGD 150	TEAM PLAYERS
	DIVISION CHAMPION	SGD 2,000	SHOP + TEAM PLAYERS
	DIVISION 2 <sup>ND</sup> PLACE	SGD 1,000	SHOP + TEAM PLAYERS
	DIVISION JOINT 3RD	SGD 500	SHOP + TEAM PLAYERS

- Group Champion only applies to > 1 group;
- Min. 8 teams to start league;
- Prized will be adjusted according to the total teams registered;
- Joint 5<sup>th</sup> Prize will be considered for Division with >16 teams in league final

# PREMIER SINGLES CUP

Position	Cash Prize
CHAMPION	SGD 1,000
2 <sup>ND</sup> PLACE	SGD 500
JOINT 3RD	SGD 300
JOINT 5 <sup>™</sup>	SGD 150

#### SPECIAL AWARD PINS

Award Type	DARTSLIVE Rating Group (Rating based on league end rating)	
	12 -14	15 -18
HAT TRICK	23	30
HIGH TON	2	3
TON 80	1	2
3 IN A BED	3	4
WHITE HORSE	1	3
3 IN THE BLACK	1	1

Count is applicable to Award Achieved in Double RR Schedule only;



## **REGISTRATION TERMS & CONDITIONS**

Grouping	1.1	Registered Teams will be divided into groups based on team strength;
	1.2	Teams in each group will then be auto drawn into groups of 6-8 teams per group.
Online League Standing & Progression	2.1	If only 1 group, winning positions will be based on Online League Standing at the end of Double RR;
	2.2	If Multiple groups, Top Teams of each group will progress to league final to determine Division Winning Positions;
	2.3	Based on total legs won <b>PLUS 1 BONUS POINT</b> for every night's match won.
Minimum Spending	3.1	Mandatory Min. spending of SGD 30 per team per league night;
	3.2	Failure to abide to this rule may result in forfeiture of whole night's match on the defaulting team.
Window Period	4.1	All teams allow up to <u>2 changes</u> (addition and/or replacement) only during the window period, to the maximum no. of players allowed in each Division.
		(Addition and/or Replacement Player Rating must be same or lower than 3 <sup>rd</sup> highest rated player in the team)
Others	5.1	All players must be a Singaporean, PR, foreigner residing in Singapore.  NRIC or FIN no. is mandatory.
	5.2	League Management reserves rights to negate or modify any rule contained herein when it is necessary to protect the parity system of the League.
	5.3	League Management reserves the right to decline the entry of a team(s) and/or player(s) should the entry deemed disruptive to the harmony and/or parity in SUPER LEAGUE.

MANAGED BY: DARTSLIVE (S) PTE LTD

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**LEAGUE PORTAL:** <a href="http://league.dartslive.sg/">http://league.dartslive.sg/</a>

WEBSITE: <u>www.dartslive.com/sq</u>