



# REGISTRATION KIT



REGISTRATION DETAILS						
League Dates	Status	Time / Date				
	Early Bird Close	6pm, Friday 31/05/2019				
	Registration Close	6pm, Friday 14/06/2019				
	Captain's Meeting	8pm Wednesday 10/07/2019				
	League Starts	8.30pm Tuesday 16/07/2019				
	League Night	Every Tuesdays/Wednesdays/Thursdays, 8.30 pm				
	Note: Dates are estimated with (+) / (-) 1 week					
League Contact	0 16-973 3188 Larry					
	larry.wong@playdarts.biz (League Admin)					
	No. of Flight:	AA/BB/CC				
	Team Limit:	26 (Based on Top 2 players rating)				
	Player Limit:	NIL				
Doutioinatina	Team Format:	Min. 3 / Max. 4 players				
Participating Criteria		12				
	Min Team Limit/Flight:	Flights grouping based on Team Limit.				
		Min. 48 teams to form a League Season				
	Entry Fee	RM 160				
	Early Bird	RM 130				
Entry Rating Verification	<ul> <li>Entry Rating must be same or higher than preceding Leagues, Division Final rating, Official Events or Current Card Rating;</li> <li>League Management reserves the right to re-rate player's rating where deems fit to maintain parity of the SUPER 2;</li> <li>No rating cap within each match medley;</li> <li>All DARTSLIVE League Players (SUPER LEAGUE and/or SUPER 2) MUST use the same DARTSLIVE CARD to register SUPER 2.</li> </ul>					



## **PRIZES & AWARDS**

# Online Ranking & Position

### **Group Champion**

- Only applies to Division with more than 1 Group
- RM 100 + Medals
- Progression to Division's Final Round Robin Stage

# Group 2<sup>nd</sup> to 4<sup>th</sup> Place

• Progress to Division Final's Round Robin Stage

# Division Final Winners Guide

#### CASH

- Division CHAMPION to BEST 4;
- Division BEST 8 (Min. 16 teams in Division Final SKO);

#### **TROPHIES**

- · Division CHAMPION to BEST 4;
- Division SHOP CHAMPION

DIVISION FINAL	AA	ВВ	СС	Trophy Type	
Division Champion Home Shop	RM 500	RM 500	RM 500	Trophy	
Division Champion	RM 1,500	RM 1,300	RM 1,100	Trophy	
Division Runner Up	RM 700	RM 650	RM 550	Trophy	
Division 3 <sup>rd</sup> / Best 4	RM 350	RM 300	RM 250	Trophy	
Division Best 8	Min. 16 teams in Division Final SKO				
Division Best 16	Min. 32 teams in Division Final SKO				

<sup>\*</sup> Prizes are based on 54 teams & will be adjusted up/down accordingly to the final number of teams registered per Division.

<sup>\*\*</sup> For Region that only have 1 Group in 1 Division, there will be no Regional League Final required and the prize money will be adjusted to Top 3 positions.



GAME FORMAT							
GAME	PART	TEAM	AA FLIGHT (Wednesday)	BB FLIGHT (Tuesday)	CC FLIGHT (Thursday)		
1	1	DBLS	701-701-701	701-701-701	501-501-501		
2	2	DBLS	CRI-CRI-CRI	CRI-CRI-CRI	CRI-CRI-CRI		
3	3	DBLS	SHOOT OUT x3	HALF-IT x3	HALF-IT x3		
4	4	DBLS	901-CRI-CHOICE	701-CRI-CHOICE	501-CRI-CHOICE		
5	5	DBLS	701-701-701 (Freeze)	501-501-501(Freeze)	301-301-301(Freeze)		
X01 check out		out	Master Out	Open Out	Open Out		
X01 Freeze Check out		eck out	Master Out	Open Out	Open Out		
Shoot Out / Half-It		Half-It	Master	Normal	Normal		
Handicap		p	YES	YES	YES		
Bust Rule		le	0.26	0.26	0.26		
GAME CREDITT		DITT	48	48	48		

## **GENERAL RULES & REGULATION**

All Teams registered will be sorted in descending order based on Team Strength. (i.e. top 2 players' total limit) and group into respective Flight equally; (Note that Shop Location will not be considered)

- a. Teams in each flight will then be computer auto-drawn into groups of 5-6 teams per group.
- b. ONLINE League Standing:

Based on Game Points (e.g. 4-3; 7-0; etc) won & lost.

- c. TIE BREAKER: (occurs if total Game Points Won & Lost are the same):
  - i. 1st Tie-Breaker: Total legs won & lost

(e.g. 5 Games points won with every game, 2-1 = 10 won/5 lost)

- ii. 2nd Tie-Breaker: Rematch to be arranged for the TIED teams.
- d. Minimum spending of RM 50.00 per team per match night is compulsory.
- e. DARTSLIVE OFFICAL LEAGUE General Rules applies for SUPER2.
- f. League Management reserves rights to remove or refuse any players/teams found to be impediments to the league.
- g. Re-Rate System

Individual player rating cannot be <u>3 or more points</u> from registered/last Re-Rate rating at any one time in the league season, else player will be immediately removed from the league season.