



SEASON 12

REGISTRATION KIT

REGISTRATION DETAILS

League Dates	Status	Time / Date
	Early Bird Close	6pm, Wednesday 24/04/2019
	Registration Close	6pm, Wednesday 08/05/2019
	Captain's Meeting	8pm Thursday 23/05/2019
	League Starts	8pm Thursday 30/05/2019
	League Night	Every Thursday, 8pm
	Note: Dates are estimated with (+) / (-) 1 week	
League Contact	+65 9777 4778 (League Hotline)	
	league_sg@dartslive.com (League Admin)	
Participating Criteria	No. of Flight:	AA / A / BB / B / CC NOVICE
	Team Limit:	27 10 (Based on Top 2 players rating)
	Player Limit:	NIL 5
	Team Format:	Min. 3 / Max. 5 players Min. 2 / Max. 4 Players
	Min Team/Flight:	12 18 Flights grouped based on Team Limit. One Flight
	Min. 48 teams to form a League Season	
	Entry Fee (Incl. GST):	SGD\$40.00 (Early Bird) SGD\$20.00 SGD\$60.00 (Normal)
Entry Rating Verification	<ul style="list-style-type: none"> • Entry Rating must be same or higher than preceding Leagues, Division Final rating, Official Events or Current Card Rating; • League Management reserves the right to re-rate player's rating where deems fit to maintain parity of the SUPER 2; • No rating cap within each match medley; • All DARTSLIVE League Players (SUPER LEAGUE, SG Premier and/or SUPER 2) MUST use the same DARTSLIVE CARD to register SUPER 2. 	

PRIZES & AWARDS

Online Ranking & Position	Group Champion
	<ul style="list-style-type: none"> • Only applies to Division with more than 1 Group • SGD 100.00 + Trophies • Progression directly to Division Final's S.K.O. Stage • Group Champion Patch
	Group 2nd to 4th Place
	<ul style="list-style-type: none"> • Progress to Division Final's Round Robin Stage
Division Final Winners Guide	CASH
	<ul style="list-style-type: none"> • Division CHAMPION to BEST 4; • Division BEST 8 (Min. 16 teams in Division Final SKO);
	TROPHIES
	<ul style="list-style-type: none"> • Division CHAMPION to BEST 4;

Division FINAL	CHAMPION	RUNNER-UP	BEST 4	BEST 8
AA Flight	SGD\$800	SGD\$450	SGD\$250	SGD\$120
BB Flight	SGD\$700	SGD\$400	SGD\$200	SGD\$100
B Flight	SGD\$600	SGD\$350	SGD\$150	SGD\$90
CC Flight	SGD\$500	SGD\$300	SGD\$150	SGD\$70
NOVICE Flight	SGD\$400	SGD\$200	SGD\$120	SGD\$70

GAME FORMAT

Game	Part	Team	AA FLIGHT	A/BB FLIGHT	B FLIGHT	CC FLIGHT	Novice
1	1	DBLS	701-701-701	701-701-701	501-501-501	501-501-501	301-301-301
2	2	SGLS	701-CRI-701	701-CRI-701	501-CRI-501	501-CRI-501	301-CRI-301
3		SGLS	701-CRI-Choice	701-CRI-Choice	501-CRI-Choice	501-CRI-Choice	301-CRI-Choice
4	3	DBLS	TEAM CRICKET x1	STANDARD CRICKET x1	STANDARD CRICKET x1	STANDARD CRICKET x1	STANDARD CRICKET x1
5	4	DBLS	701-701-701 (Fz)	501-501-501 (Fz)	501-501-501 (Fz)	501-501-501 (Fz)	301-301-301 (Fz)
6	5	DBLS	HALF-IT x1 (Master Mode)	HALF-IT x1	HALF-IT x1	HALF-IT x1	HALF-IT x1
7	6	DBLS	901-CRI-Choice	701-CRI-Choice	701-CRI-Choice	701-CRI-Choice	501-CRI-CH
X01 check out			Open in/ Master Out	Open in/ Master Out	Open In/Out	Open In/Out	Open In/Out
X01 Freeze Check out			Double In/Out; Bull 25/50	Open In/Master Out; Bull 50/50	Open In/Out; Bull 50/50	Open In/Out; Bull 50/50	Open In/Out; Bull 50/50
Handicap			No	Yes			
Bust Rule			No	0.26			0.31

GENERAL RULES & REGULATION

- a. All Teams registered will be sorted in descending order based on Team Strength (i.e. top 2 players' total limit) and group into respective Flight equally; (Note that Shop Location will not be considered)
- b. Teams in each flight will then be computer auto-drawn into groups of 5-6 teams per group.
- c. ONLINE League Standing:
Based on Game Points (e.g. 4-3; 7-0; etc) won & lost.
- d. TIE BREAKER: (occurs if total Game Points Won & Lost are the same):
 - i. 1st Tie-Breaker: Total legs won & lost
(e.g. 5 Games points won with every game, 2-1 = 10 won/5 lost)
 - ii. 2nd Tie-Breaker: Rematch to be arranged for the TIED teams.
- e. Minimum spending of \$30.00 per team per match night is compulsory.
- f. DARTSLIVE OFFICAL LEAGUE General Rules applies for SUPER2.
- g. League Management reserves rights to remove or refuse any players/teams found to be impediments to the league.
- h. Re-Rate System
Individual player rating cannot be **3 or more points** from registered/last Re-Rate rating at any one time in the league season, else player will be immediately removed from the league season.