



SUPER 2 **2016** **BRUNEI**

GAME ON



LEAGUE DATES

Registration Closes

Saturday, 25th June 2016

League Starts:

Wednesday, 13th July 2016 (+/- 1 week)

REGISTRATION DETAILS

No. of Division:

AA/BB/CC (Subject to Division Grouping Rules)

Division Grouping

- Teams will be grouped by descending order of Team Rating and group into respective Division based on Team Limit
- Min. 4 Teams to form a Division
- Min. 16 Teams to form a League Season

Rating Limits

- Team Maximum limit: 20 (Based on top 2 players rating)
- Individual Player limit : None

Rating Limits

- Min. 2/ Max. 4 players
- Team **NOT** allowed to replace players
- Rating of new player added must be equal or more than 3rd top player's rating (at point of registration), so that the Max Team Rating remain the same

Registration Fee

BND 40 per team and game credits

Match Night

All division plays on Tuesday Nights

IMPORTANT NOTE:

It is mandatory all league players must maintain the same card for participating in all DARTLIVE BRUNEI Leagues. Multiple cards will be rejected

MATCH DETAILS

Game	Team	AA Flight	BB Flight	CC Flight
1	DBLS	901-901-901	701-701-701	501-501-501
2	DBLS	CRI-CRI-CRI	CRI-CRI-CRI	501-CRI-501
3	DBLS	HALF IT X 3	SURVIVOR X 3	SURVIVOR X 3
4	DBLS	SHOOT OUT X 3	HALF IT X 3	COUNT UP
5	DBLS	901-CRI-Choice	701-CRI-Choice	501-CRI-Choice
X01 Check out		Open in/ Master Out	Open in/Out	Open in/Out
Game Credits		24 Credits	20 Credits	20 Credits
Handicap		Yes	Yes	Yes
Bust Rule		0.31	0.31	0.31

DIVISION PRIZES

	AA Division	BB Division	CC Division
Division Champion	BND 120	BND 120	BND 120
Division 2nd Place	BND 80	BND 80	BND 80
Division 3rd Place	BND 50	BND 50	BND 50

Note:

- Trophies for all Division Winners
- Prizes are based on 16 teams and may be adjusted according to the actual number of teams registered

GENERAL RULES & REGULATIONS

- (a) All Teams registered will be sorted in descending order based on Team Limit (i.e. top 2 players' total limit) and group into respective Flight equally;
- (b) Teams in each flight will then be computer auto-drawn into groups of 3-4 teams per group.
- (c) Progression to Division Final:
Top 2 to 3 teams of the group will progress to Division finals.
- (d) Online League Standing
Based on Game Points (eg. 3-2; 5-0; etc) won & lost.
- (d) TIE BREAKER: (occurs if total Game Points Won & Lost are the same):
 - 1st Tie-Breaker: Total legs won & lost
(eg. 5 Games points won with every game, 2-1 = 10won/5 lost)
 - 2nd Tie-Breaker: Rematch to be arranged for the TIED teams.
- (f) Minimum spending 1 drink per player per match night is compulsory.
- (g) DARTSLIVE OFFICAL LEAGUE General Rules applies for SUPER2 league.
- (h) League Management reserves rights to remove or refuse any players/teams that are found to be impediments to the league.
- (i) League Management reserves rights to re-rate player if there is evidence of sandbagging.

REGISTRATION FORM

TEAM LIMITS	Team Rating Limit 20 (top 2 players rating)	Individual Rating Limit n.a	No of players/Team Min. 2 / Max. 4
TEAM NAME:			
HOME SHOP:			
CAPTAIN NAME:			
CAPTAIN CONTACT:			
CAPTAIN EMAIL:			

- Players must use the same CARD used in all DARTSLIVE leagues
- **Rating in this form is used as guideline for calculation of Total Team Limit. Official Rating is taken at point of Online Registration by DARTSLIVE League Admin. Should the Ratings differ from the Form & point of Online registration, affected team may be moved into different Flight accordingly.**

No.	Name of Player (Including Team Captain)	Mobile	IC Number	Player Card ID (16-Digit)	Rating
1					
2					
3					
4					

Please Note:

- Form must be signed by both Captains & Shop Acceptance with Shop Co. Stamp. Shop acceptance by default accepts all penalty incurred by the team.
- Entry Fee **of BND 40/team** & Form must be submitted to, by Saturday 25 June 2016, 6pm. Late entries may be rejected.
- Please submit Forms to B. Darts Company
- Min. F&B spending of 1 drink per player per match night is mandatory.

SHOP Stamp & Signature

Captain's Signature

Submission Date

