



**Thailand SUPER LEAGUE – SEASON 1**

# Thailand SUPER LEAGUE SEASON 1

**Registration Period** : 21 Oct – 18 Nov 2013

**Game Start Date** : 25 Nov 2013

**Contact Person** : Leo, Ernest, Tanya

## 1. Registration Details :

- Entry fee of 1000 BAHT per team
- No. of Players per Team : Min. 3; Max. 5 players per team
- Each Player can register with 1 team only in each group
- All Players must have an Active DARTSLIVE CARD with a valid DARTSLIVE Rating, in which must recorded at least 15 times of 01 game & 15 times of cricket games
- [DARTSLIVE CARD](#), once registered, must be used for League matches

## 2. Prizes : (S1 Division)

**Champion :** 10,000 BAHT + Trophy + 5 Medals

**2<sup>nd</sup> Place :** 3,000 BAHT + Trophy + 5 Medals

**Joint 3<sup>rd</sup> :** 2,000 BAHT + Trophy + 5 Medals

### EXTRA Award: (S1 Division)

**Hat Trick King:** 2,000 BAHT + 1 Medal

**White Horse King:** 2,000 BAHT + 1 Medal

## Prizes : (S2 Division)

**Champion :** 7,000 BAHT + Trophy + 5 Medals

**2<sup>nd</sup> Place :** 2,500 BAHT + Trophy + 5 Medals

**Joint 3<sup>rd</sup> :** 1,500 BAHT + Trophy + 5 Medals

### Extra Award: (S2 Division)

**\*Hat Trick King:** 1,500 BAHT + 1 Medal

**\*White Horse King:** 1,500 BAHT + 1 Medal

**\* Prizes will be shared among all players if the total award are the same**

### Supreme Award: (S1 & S2 Division)

**\*Super ONE:** 3,000 BAHT + 1 Medal

**\*The highest rating improvement award, this prize is only one person win this award within BOTH Groups.**

**\* Prizes will be shared among all players if rating improvement are the same**

## 3. Registration Methods:

- Email registration form to [leo@idartsthailand.com](mailto:leo@idartsthailand.com) by 6pm, 18 NOV 2013 or
- Submit registration form to i Darts Angels outlets
- Entry fee is strictly paid and collected from Team Captains only. All payments must be made before group draw on 21 NOV 2013, otherwise entry will be rejected.
- For the first Season, the organizer will assigned the teams accordingly to sum of the

highest 3 rating players. The first 8 teams with highest sum of rating will be assigned to S1 Division and the lower 8 teams will be assigned to S2 Divisions.

- Each team can only have 1 team player rating 13.00 up.
- Only 8 Teams in each S1 & S2 Division, in total only 16 Teams. First come first serve, late registration will be on waiting list.

**4. Game Format / Calculation :**

- Home/Away game rule, play 9 match games (except TRIO games are 1 leg game)
- A Win 1 match game counts as 1 game point and as one league point towards the final league score
- All teams must finish all 9 games per game night
- The final league point totals shall determine the order of teams within a division
- In the events of a tie in the final league points total, the team with the greater number of matches won shall be placed above the others. In the event of a further tie the team with the larger winning leg ratio shall be placed higher. If the teams are still equal the results between the teams concerned shall be taken into account in deciding the final position. If the organizer is still unable to place the teams in order they may order a play-off match be played
- DARTSLIVE2 Auto Handicap will use for all divisions

## S1 Division

### Game Format

<b>Part 1</b>	<p><b>Single (Best of 3)</b> OPEN IN / OPEN OUT</p> <p>501-501-501 701-701-701</p> <p>Standard Cricket- Standard Cricket- Standard Cricket</p>
<b>Part 2</b>	<p><b>Party Games (Best of 3)</b></p> <p>Half it (Single) Shoot Out (Double)</p>
<b>Part 3</b>	<p><b>Double (Best of 3)</b> OPEN IN/ OPEN OUT</p> <p>301-Standard Cricket-Choice</p> <p>501-Standard Cricket-Choice</p> <p>701-Standard Cricket-Choice</p>
<b>Part 4</b>	<p><b>Team Match</b> OPEN IN/ OPEN OUT (TRIO) (1 Match)</p>

**Knock out)**

Trio 1101

**S2 Division**

**Game Format**

<b>Part 1</b>	<p><b>Single (Best of 3)</b> OPEN IN / OPEN OUT</p> <p>301-301-301 501-501-501</p> <p>Standard Cricket- Standard Cricket- Standard Cricket</p>
<b>Part 2</b>	<p><b>Party Game (Best of 3)</b></p> <p>Shoot Out (Single) Survivor (Double)</p>
<b>Part 3</b>	<p><b>Double (Best of 3)</b> OPEN IN/OPEN OUT</p> <p>301-Standard Cricket-Choice 501-Standard Cricket-Choice 701-Standard Cricket-Choice</p>
<b>Part 4</b>	<p><b>Team Match</b> OPEN IN/ OPEN OUT (TRIO) <b>(1 Match Knock out)</b></p> <p>Trio 901</p>

Minimum order per team per game night 2 bucket of Chang beer/ 1 Tower of Chang beer/ 1 Bottle of Johnny Walker Whiskey is mandatory.

- All matches shall start no later than 8:30pm
- Note that at least 3 players are required to be in attendance prior to start of the match
- Before the start of a match each team captain shall insert the player's DARTSLIVE

CARD on the machine and confirm selected the correct game

- All games shall be played in the sequence declared on the score sheets, unless both captains agree to play out of order to accommodate late-comers.
- In the case of doubles games, the first-named player of every pair shall throw first for his team in every leg or it fouls a leg if wrong
- **(Part 1: Single) Each player can only play 1 game in Part 1**  
**(Part 2: Party Game) Each player can only play 1 game in Part 2**  
**(Part 3: Double) Each player can only play two games in Part 3**  
**(Part:4 Team) Only 3 player will play on this game.**
- If a player is then absent a walkover shall be awarded to the opposing team and scored 1 point to the win team
- A walkover shall be equivalent to winning a game. However, if neither player fails to show then zero points will be awarded to both teams for that game
- Bust rule – fixed at GSR +/-0.40 for all divisions
- No barracking or distraction at the instance of an opposing team may be allowed to occur during a throw
- Cork through the machine to choice one player from each team in turn to throw one dart at the bull. The player whose dart enters the dartboard nearer to the center bull shall throw first in a game
- If a deciding 3<sup>rd</sup> leg is required, then players will shoot for bull again
- No player shall throw a dart whilst any part of his foot or footwear is forward of the blue area of the throwing line. The opponent captain in the presence of his captain shall warn the offenders in breach of this rule and any dart subsequently delivered in breach of this rule shall not score

#### 5. Team Progression :

- S1 Division the 3 lowest points Teams will demote to S2 for next Season.
- S2 Division the 3 Highest points Teams will promote to S1 for next Season.
- No team may refuse promotion to a higher division. Any team, and its players, refusing to join a higher division will be disqualified from playing in the league for next season and all DARTSLIVE Tournament, unless they have a valid reason for staying in the same division which has been considered and approved by the organizer

#### 6. Postponements :

- Each team can only postpone or change the match date once time during the League Season
- No match can be postponed beyond the last scheduled match of the Season
- The captain of the team seeking the re-arrangement may contact the opposing team's captain and agree a date and venue to hold the match either in advance of 2 DAYS of the scheduled match date
- The new date must be communicated to the organizer and must be binding
- Should mutual agreement between the team captains not be reached, the team captain may inform the organizer 2 DAYS before and the organizer shall decide a date for the re-arranged match or may reject the request.
- Failure to play the match by the rescheduled date shall result in team default(s)
- No team shall be allowed to have more than one outstanding postponed of its seeking or more than 2 postponements at the same time
- By the weather reason, the match will be postponed when the existence of Flood or any other reasons. Both captains need to discuss and arrange a re-scheduling date for the postponement or play on the same day in safety and agreed by both captains
- When a re-scheduled match is played, the original match date must be clearly

written on the score sheet

Noted : Due to the unsettling effect on the league positions, postponements are discouraged even when a team may be unable to field its better players.

**7. Withdrawal :**

- If a team withdraws from the league during the season the results of all its games, whether or not played, shall be NULL AND VOID. There shall be no league point awarded either for or against for any of its matches.

**8. Others ;**

- All awards not collected at the time and venue designated by the organizer for the presentation of awards shall be forfeited unless prior approval is obtained from the organizer
- The decision of the organizer in all matters and interpretation pertaining to DARTSLIVE Game Rules shall be final and binding. And the organizer reserve the right to any final decision

\* In accordance with the purport of the event, we may decline the participation of the people who are related to dart machine makers other than the tournament operator.

For further inquiries, please contact i Darts Thailand @ [andy.ho@idartsthailand.com](mailto:andy.ho@idartsthailand.com).

## **Sponsor Logos**

Players may display the following logos and names on their uniforms.

Player's name and player's logo

i Darts official SHOP names and their logos

Logos and names of the official main sponsors of Thailand SUPER LEAGUE SEASON 1 or the official sponsors of Thailand SUPER LEAGUE SEASON 1

Business name and logo of the organization that covers the entire expense for its sponsoring player to participate in the tournament and is able to submit documents proving the provision of said support. \* For further information, please contact i Darts Thailand @ [andy.ho@idarsthailand.com](mailto:andy.ho@idarsthailand.com)

The following logos and names can NOT be displayed under any circumstances.

Names and logos of any dart machine manufacturers other than the official dart machine manufacturer of this event

Names and logos of other events such as leagues and tournaments(The ones sponsoring for this event are exempted from this rule)